

Leandro Matías Lucarella

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Profile

Versatile developer with focus system and network programming, library development and development tools in both low-level system programming languages and scripting high-level languages.

Quality-oriented technical lead. Aware of stakeholder's and business' needs. Able to balance good practices with business requirements; focus on keeping systems as simple as possible, but as complex as needed.

Proactive self-taught, able to work on own motivation or as part of both small or big teams, specially using Open Source development methodologies and tools.

Skills

- Languages: Bash, C, D, Dart, Python, C++ (a bit rusty and outdated but nobody forgets C++ ;), Rust (learning), Go (interested).
- Concurrent and network programming, high-performance distributed systems, micro-services programming and design/architecture.
- Test automation (touching several systems, including [Jenkins](#), [Travis](#), [GitLab CI](#), [GitHub Actions](#) and using [Docker](#) for isolation and reproduceability).
- Shell scripting and Linux system administration and performance tuning (focus on [Debian](#) based distros).
- Training people on programming and technical topics.
- Technical projects management (focus on Open Source workflows).
- Releases management.

Achievements

- Founding of two Linux user groups, [LUGFI](#) (2002) and [LUGMEN](#) (1998), making several conferences.
- Publication of several articles on the web (1999-2005). Two of them were published on Linux Free Magazine, year 1, number 1 (2003).
- Several collaborations to popular open source projects including (but not limited to): [Linux](#) (2001, C, bugfix in `btty` module), [xmi2code](#) (2003, C++, PHP support, features and maintainership), [dia2code](#) (2003, C, PHP support), [SQLObject](#) (2006-2007, Python, features and bugfixes), [TurboGears](#) (2006, Python, features and bugfixes), [Gnomad2](#) (2005, C, GUI improvements), [DMD](#) (2008-2019, C++/D, improvements to the compiler and runtime).

- Creation of several small/medium sized open source projects: [Etherled](#) (2005, C/ASM, remote controlled, programmable stroboscopic image projector device using a 8051-family micro-controller, including an ISA NE2000 compatible network adapter driver and a small, custom IP/UDP stack), [Sercom](#) (2004-2009, Python/SQL, automated compilation and testing system for programs written in C/C++, including a security-aware backend process to compile and test in a sandbox), [Pymin](#) (2007, Python, [Linux](#) router administration tool based on a daemon server with client/server infrastructure), [eventxx](#) (2007, C++, thin C++ wrapper for [libevent](#)), [ev.d](#) (2008, D, thin D wrapper for [libev](#)), [mutest](#) (2008, C/C++/Python, simple micro unit testing framework for C and C++), [git-hub](#) (2013-, Python, Git command line interface to [GitHub](#)), [makd](#) (2016-2019, Shell/Python/Make, Make library/framework to build D projects), [beaver](#) (2017-2019, Shell, shared Travis scripts to be used to reduce CI boilerplate), Management, contribution and/or reviewing of several other projects of the [sociomantic-tsunami](#) organization, [Lunofono](#) (2020-, [Flutter](#)), [noclick.me](#) (2021-).
- Presented a talk ([Concurrent Garbage Collection for D](#)) at [DConf13](#) and gave a [Keynote](#) at [DConf16](#).

Experience

Hiatus (2020-):

Taking some time off after more than 20 years. Experimenting with personal projects and learning stuff that I wasn't able to at work. Learned Rust and Dart/[Flutter](#) by developing two projects: [noclick.me](#) (link expansion service, [Rust](#) + [Flutter](#)) and [Lunofono](#) (media player app for kids, [Flutter](#)).

QuoScient GmbH [Software Engineer] (2019-2020):

Doing Python development on QuoLab, a distributed security platform.

dunnhumby Germany GmbH [Lead Engineer - Technical Lead] (2018-2019):

Continued Technical Lead role after acquisition of Sociomantic adding management of integration topics. Moving from [GitHub](#) to [GitLab](#).

Sociomantic Labs GmbH [Technical Development Lead] (2013-2018):

Technical support for a team of ~30 (grown from ~5). Development of tools for developers. Managing of development infrastructure (testing, [Debian](#) repositories, [Docker](#) images, etc.) and setting processes for development, testing, releasing and deployment for a team of ~60 (grown from ~10). Managing the open sourcing programme ([sociomantic-tsunami](#)). Migration from D1 to D2.

Sociomantic Labs GmbH [Software Developer] (2011-2013):

Development of a high performance, distributed real-time bidding platform (in particular involved with the recommendation system and in-house database engines ([DHT](#), [DLS](#), [DMQ](#))). Migration from Subversion to Git ([GitHub](#)) introducing peer review. Linux server tuning for high load situations.

Freelance independent professional (1997-2011):

Mostly small websites development and the backend daemon (written in Python) for a [Linux](#) router administration application.

Integratech S.A. (2006-2011):

Development and maintenance of a monolithic (carrier grade) *softswitch* (H.248 in particular). Design and development of a new modular and distributed version of the *softswitch*.

Facultad de Ingeniería, Universidad de Buenos Aires (2004-2009):

Assistant teacher, teaching programming topics covering C, C++, POSIX threads, BSD sockets and GTK+ GUI and more.

My Way (2004):

LAMP web development and some [Linux](#) system administration.

Ministerio de Economía Internship (2001-2004):

LAMP ([Linux](#), Apache, MySQL, PHP) web development and some [Linux](#) system administration.

Education

Colegio Nacional de Buenos Aires, Argentina (1992-1997):

Secondary school diploma, specialized in science, technology and design.

Facultad de Ingeniería, Universidad de Buenos Aires, Argentina (1998-2010):

Informatics Engineering. Thesis: [Garbage collection in the D programming language](#).